

## Starting Package

It's time to figure out what gear you'll start with to survive in this horrible world, Meat Bag! Your equipment is important as it will help you when your situation is dire (not to mention what your comrades will loot off your body when you die). You match your highest Ability Score against your Hit Points to find your starting package. Weapons have their damage roll listed (see page XX). Doodads are rolled randomly (see page XX), and Muscle UP! are described on page XX. If two Meat Bags would have the same equipment, the second Meat Bag must take their starting gear from the column on the left. If that is taken as well, move to the right.

Starting Package						
	1 HP	2 HP	3 HP	4 HP	5 HP	6 HP
3-9	Pistol; Duster Jacket; Bad-ass Mowhawk; On Tippy Toes (Muscle UP!)	Motorized Saw-Knife; Flashbang Grenade; Cybernetic Arm; Doodad	Rifle; Mutt; Winning Smile; Doodad;	Sword; Medi-Pak and Radiation Rub; Scar on Face; Bonesaw (Muscle UP!)	Revolver; Raider Armor; Constant Scraggly Hair; I'm Healthy (Muscle UP!)	Mace; ROID Rage (drug); Broken Radio; Cool Tattoos; Doodad
10	Dagger; Peener Shield; Skull Tattoo on Face; Mechanic (Muscle UP!)	Rifle; Cooking Pot Helmet; Simpering Demeanor; Doodad	Shotgun; Radiation Suit; Medi-pak; Heavy Metal Attitude; I am the Grim Reaper (Muscle UP!)	Spear; Motorcycle; Parrot; Long flowing, gorgeous healthy amazing hair.	Staff; Collapsible Suitcase; Salesman Can-do Attitude; Try to Hit Me (Muscle UP!)	Machine Gun; Metal Armor; Well-practiced Sneer; Commando (Muscle UP!)
11	Sniper Rifle; Hockey Mask; Light Leather; Creepy Glass Eye; More Human Than Human (Muscle UP!)	Pistol and Pistol; Car Door Shield; Double Rainbow Mowhawk; Doodad	Sub-machine Gun; Duster Jacket; Sexual Magnetism; Psychic (Muscle UP!)	Hand-cannon; Radiation Suit; Rations; Cybernetic Leg; Iron Stomach (Muscle UP!)	Shotgun; Frag Grenade; Acid; Nasty Burns; Explosives Go Boom! (Muscle UP!)	Rifle; Hawk; Rations; Innocent Demeanor; Killer (Muscle UP!)
12	Club; Vulture; Whistles Show Tunes; Energy Weapons; (Muscle UP!)	Shotgun; Toolkit; Welding Mask; Likes the smell of burnt meat; I Like Machines (Muscle UP!)	Axe; Car Door Shield; Simpering Demeanor; Doodad	Rifle; Binoculars; Acid; Outfit Made of Bottle Caps; Ninja (Muscle UP!)	Rail Spike Shooter; Knife; Motorcycle; Intimidating Demeanor	Motorized Saw-Knife; Acid x2; Peg Leg; Doodad;
13	Rusty Crowbar; Metal Armor; Maniacal Laughter; Doodad	Shotgun; Flashbang Grenade x2; Frag Grenade; Wears Ragged Dresses; Size Matters (Muscle UP!)	Sword; Flashlight Boy; Total Team Player; Scrounger (Muscle UP!)	Pistol; ROID Rage (drug); Antitoxin; Double Mowhawk; Doodad	Shotgun; Night Vision Goggles; Giggles Like a School Girl; Luck Be a Lady (Muscle UP!)	Spiked Chain; Raider Armor; Toothless Smile; Doodad
14	Pistol and Pistol; Mercenary follower; Likes Gaudy Clothing; Friend to Beasts (Muscle UP!)	Rapier; Peener Shield; Baseball Catcher's Mask; Afraid of Giant Insects; Doodad	Machine Gun; Box of Board Games; Totally Bland Features; I Have a Friend (Muscle UP!)	Pistol; Super Speed (drug); Juggling Balls; Tactless Approach; One Tough Mother; (Muscle UP!)	Finely Made Sword; Flashlight Boy; Constant Optimist; Fists of Fury (Muscle UP!)	Motorized Hydraulic Maul; Tricked-out Shopping Cart; Competitive Attitude; Doodad
15	Brass Knuckles; Expert follower; Gorgeous Tan; Scoundrel (Muscle UP!)	Gatling Gun; Metal Armor; Constantly Breaks Out in Hives; Radiation Resistance (Muscle UP!)	Pistol and Dagger; Poison x4; Wicked Eye Patch; Doodad	Spiked Chain; Parrot and Mutt; Constantly Filthy; Doodad	Club; Endless Supply of Sweet Cakes; Epic Handlebar Mustache; Doodad	Dagger; Super Speed (drug); Ether; Twichy Eye; Killer (Muscle UP!)
16	Rusty Crowbar; Crazy Jester Hat; Acid; Motorcycle	Revolver; Hands-free Drinking Hard Hat; Strikes Intimidating Poses; Doodad	Motorized Saw-Knife; Frag Grenade x2 Molotov Cocktail; Stabbin' Things; (Muscle UP!)	Sub-machine Gun; Radiation Rub; Medi-pak; Paranoid of Alien Invaders; Sneaky (Muscle UP!)	Pistol; Raider Armor; Tattoos on Biceps "Wham" and "Bam"; Doodad	Sniper Rifle; Thick Woolen Blanket; Child's Meal Toy Collection; Unsettling Amount of Piercings; I Like to Shoot Things (Muscle UP!)
17	Sword; Peener Shield; Gas mask; Constantly Chipper; Doodad	Flame Thrower; Bag of Food (10 various bits); Waterskin; Covered in Tattoos; Epic Training (Muscle UP!)	Sub-machine Gun; Flashbang grenade; Daddy Didn't Love Me Issues; Psychic (Muscle UP!)	Missile Launcher; Hound; Collection of Rare Fish Hooks; Smells like Cotton Candy; Doodad	Dagger and Sword; Duster Jacket; Medi-pak; Constantly Frowns; Doodad	Hand-cannon; Viking Helmet; Pack of Bubble Gum; Likes to Sing; I Got School-in' (Muscle UP!)
18	Flame Thrower; Hyperactive Cat; Purple Sun Hat; Does Stretches Before Physical Activity; Doodad	Rifle; Comfy Sleeping Bag; Rations x2 Deep-thinking Philosopher; Fast Metabolism (Muscle UP!)	Sniper Rifle; Tent; Water; Backpack; Smug and Self-assured; Doodad	Grenade Launcher; Basket Ball Hoop; Necklace and Earrings made of Shower Curtain Rings; Chip on Shoulder!; Show Me the Money (Muscle UP!)	Shotgun; Spiked Football Helmet; Annoying Extravert; Junker Car	Pistol; Metal Armor; Excited to Die (Weird Religious Beliefs About it All); Psychic (Muscle UP!)