

Wrath of Zombie

A Survival Horror RPG

Attributes

Agility ~~X~~ 6 8 10 12
 Smarts ~~X~~ 4 6 8 10 12
 Strength ~~X~~ 4 6 8 10 12
 Spirit ~~X~~ 4 6 8 10 12
 Vigor ~~X~~ 4 6 8 10 12

Parry 4
 Toughness 5
 Pace 6
 Charisma 0
 Infection 1/6

Name Herbert Heckle Reason for Living Spread the Word
 Player _____ Description Member of Cult of Christ
 Rank Novice
 Experience _____

Skills

~~X~~ 6 8 10 12 Fighting (Agil) ~~X~~ 6 8 10 12 Survival (Smts)
~~X~~ 4 6 8 10 12 Guts (Smts) 4 6 ~~X~~ 10 12 Psychic (Sprt)
~~X~~ 6 8 10 12 Healing (Smts) 4 6 8 10 12 _____
~~X~~ 6 8 10 12 Intimidate (Sprt) 4 6 8 10 12 _____
~~X~~ 4 6 8 10 12 Knowledge (Christ) 4 6 8 10 12 _____
~~X~~ 6 8 10 12 Notice (Smts) 4 6 8 10 12 _____
~~X~~ 4 6 8 10 12 Persuasion (Sprt) 4 6 8 10 12 _____
~~X~~ 6 8 10 12 Shooting (Agil) 4 6 8 10 12 _____

Hindrances:
Delusional (Major)-
 God gave Psychic gift
Nightmares (Minor)
Quirk (Minor)

Edges:
Arcane- Psychic
Literate
New Power- Armor

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Equipment:

Lighter, Oil x2 (Pints), Backpack,
Trail Rations x2 (10 days),
Blanket, Torch x2, Wound Shot x1

Armor:

Head: _____
 Torso: flack Jacket +2/+4
 Arms: _____
 Legs: _____
 Wt Carried: _____
 Wt Limit: _____
 Money: \$74

Power/Trapping

	Cost	Range	Damage/Effect	Duration
<u>Armor</u>	<u>2</u>	<u>Touch</u>	<u>See Description</u>	<u>3 (1/round)</u>
<u>Entangle</u>	<u>2-4</u>	<u>Smarts</u>	<u>See Description</u>	<u>Special</u>
<u>Bolt</u>	<u>1-6</u>	<u>12/24/48</u>	<u>2d6/bolt (3d6)</u>	<u>Instant</u>
<u>Illusion</u>	<u>1-10</u>	<u>12/24</u>	<u>See Description</u>	<u>See Description</u>

Weapon	Range	RoF	AP	WT	Damage	Notes
<u>Derringer (.44)</u>	<u>5/10/20</u>	<u>1</u>	<u>+1</u>	<u>2</u>	<u>2d6+1</u>	
<u>Machete</u>	<u>5</u>	<u>NA</u>	<u>NA</u>	<u>3</u>	<u>Str +d6</u>	